

Duration: 50 minutes

Instructions: Answer all questions, without the use of notes, books or calculators. Partial credit will be awarded for correct work. The total number of points is 100.

1. (24pts: 8,8,8) Consider the trajectory of a projectile given as a function of time by:
 $\vec{r}(t) = \langle 10t, 5t, 10t - 5t^2 \rangle$, where t stands for time.
 - (a) Compute the velocity, \vec{v} , and acceleration, \vec{a} , of a point traveling on this curve.
 - (b) Sketch the curve $\vec{r}(t)$ and add to your sketch $\vec{v}(0)$ and $\vec{a}(0)$.
 - (c) Give an expression describing the distance travelled by a point following the curve between time $t = 0$ and time $t = \frac{1}{3}$. Do not evaluate.
2. (24pts: 8,8,8) Consider the function $f(x, y) = 16x^2 + 16y^2$.
 - (a) Sketch at least 2 traces ($x = \text{constant}$) and 2 level curves ($z = \text{constant}$) for this function.
 - (b) Without calculating exact values, sketch the gradient of $f(x, y)$ at a point on one of your level curves.
 - (c) Sketch or describe the surface $z = f(x, y)$.
3. (24pts: 4,10,10) Consider the plane Π given by $0 = x + y - 3z + 7$
 - (a) Give a point P on this plane.
 - (b) Give the equation of a line $\vec{r}(t)$ going through P and that is perpendicular to the plane.
 - (c) Give a non-zero vector that is parallel to Π .
4. (28pts: 7,7,7,7)
Answer the following questions in no more than two lines of text or computations.
 - (a) Draw a vector \vec{a} of length 1 and a vector \vec{b} of length 3 in a different direction. Draw the vector $\vec{z} = \text{Proj}_{\vec{b}} \vec{a}$.
 - (b) The function $f(x, y)$ is linearly approximated by $L(x, y)$ at the point (4,1). Give a constant approximation AND a linear approximation of $f(4.01, 0.9)$ in terms of $L(x, y)$.
 - (c) Use the chain rule to find $\frac{\partial z}{\partial u}$ if $z = xe^y$, and $x = u^2 + v^2$, $y = 3u - 4v$.
 - (d) The total number of views of a video is given by $n(t, d)$ as a function of the time t since it was posted and of the budget spent on the video d . The meaning of $\frac{\partial n}{\partial t}$ is:
 - (A) The rate of change of the respect in the number of views.
 - (B) The rate of change of the number of views with respect to time.
 - (C) The rate of change of the number of views with respect to dollars spent.
 - (D) The average number of views per days.
 - (E) The average number of views per dollar spent.

CHEATSHEET

Dot product: $\vec{u} \cdot \vec{v} = u_x v_x + u_y v_y + u_z v_z = \|\vec{u}\| \|\vec{v}\| \cos \theta_{uv}$

Cross product: $\vec{u} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ u_x & u_y & u_z \\ v_x & v_y & v_z \end{vmatrix}$ and $\|\vec{u} \times \vec{v}\| = \|\vec{u}\| \|\vec{v}\| \sin \theta_{uv}$

Line through P in direction \vec{v} : $\vec{x}(t) = P + \vec{v} t$

Plane through P with normal \vec{n} : $\vec{n} \cdot (\vec{x} - P) = 0$

Projection of \vec{v} onto \vec{w} : $\text{Proj}_{\vec{w}} \vec{v} = \frac{\vec{v} \cdot \vec{w}}{\|\vec{w}\|^2} \vec{w}$

General Ellipsoid: $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$

General Hyperboloid: $\pm \frac{x^2}{a^2} \pm \frac{y^2}{b^2} \mp \frac{z^2}{c^2} = \pm 1$ not all signs the same

General Paraboloid: $z = \pm \left(\frac{x^2}{a^2} + \frac{y^2}{b^2} \right) + h$

General Hyperbolic paraboloid: $z = \pm \left(\frac{x^2}{a^2} - \frac{y^2}{b^2} \right) + h$

Position: $\vec{x}(t)$, Velocity: $\frac{d\vec{x}}{dt}$, Acceleration: $\frac{d^2\vec{x}}{dt^2}$, speed: $\left\| \frac{d\vec{x}}{dt} \right\|$

Arclength: $s = \int_{t_i}^{t_f} \left\| \frac{d\vec{x}}{dt} \right\| dt$

When plotting $z = f(x, y)$:

$C = f(x, y)$ is a contour line in the domain,

$z = f(x, C)$ is a vertical trace in space

Partial derivative of $f(x, y)$: $\frac{\partial f}{\partial x} = \lim_{h \rightarrow 0} \frac{f(x+h, y) - f(x, y)}{h}$

Plane tangent to $z = f(x, y)$ at (x_0, y_0, z_0) : $\Pi(x, y) = z_0 + (x - x_0) \left(\frac{\partial f}{\partial x} \Big|_{(x_0, y_0)} \right) + (y - y_0) \left(\frac{\partial f}{\partial y} \Big|_{(x_0, y_0)} \right)$

Chain Rule for $f(x, y)$ with $x(s, t, u)$, and $y(s, t, u)$: $\frac{\partial f}{\partial s} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial s} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial s}$