CSE 135: Introduction to Theory of Computation Rice's Theorem and Closure Properties

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04-21-2015

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Mapping Reductions

Definition

A function $f : \Sigma^* \to \Sigma^*$ is computable if there is some Turing Machine *M* that on every input *w* halts with f(w) on the tape.

Definition

A reduction (a.k.a. mapping reduction/many-one reduction) from a language A to a language B is a computable function $f: \Sigma^* \to \Sigma^*$ such that

 $w \in A$ if and only if $f(w) \in B$

In this case, we say A is reducible to B, and we denote it by $A \leq_m B$.

Reductions and Recursive Enumerability

Proposition

```
If A \leq_m B and B is r.e., then A is r.e.
```

Proof.

Let f be a reduction from A to B and let M_B be a Turing Machine recognizing B. Then the Turing machine recognizing A is

```
On input w

Compute f(w)

Run M_B on f(w)

Accept if M_B accepts, and reject if M_B rejects \Box
```

Corollary If $A \leq_m B$ and A is not r.e., then B is not r.e.

Reductions and Decidability

Proposition

If $A \leq_m B$ and B is decidable, then A is decidable.

Proof.

Let f be a reduction from A to B and let M_B be a Turing Machine *deciding* B. Then a Turing machine that decides A is

```
On input w

Compute f(w)

Run M_B on f(w)

Accept if M_B accepts, and reject if M_B rejects \Box
```

Corollary

If $A \leq_m B$ and A is undecidable, then B is undecidable.

The Halting Problem

Proposition

The language $HALT = \{ \langle M, w \rangle \mid M \text{ halts on input } w \}$ is undecidable.

Proof.

Recall $A_{\text{TM}} = \{ \langle M, w \rangle \mid w \in L(M) \}$ is undecidable. Will give reduction f to show $A_{\text{TM}} \leq_m \text{HALT} \implies \text{HALT}$ undecidable. Let $f(\langle M, w \rangle) = \langle N, w \rangle$ where N is a TM that behaves as follows: On input xRun M on xIf M accepts then halt and accept If M rejects then go into an infinite loop

N halts on input w if and only if M accepts w.

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Proposition

The language $E_{\text{\tiny TM}} = \{M \mid L(M) = \emptyset\}$ is not decidable.

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Note: in fact, E_{TM} is not recognizable.

Proposition

The language $E_{\text{TM}} = \{M \mid L(M) = \emptyset\}$ is not decidable. Note: in fact, E_{TM} is not recognizable.

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Proof.

Recall $A_{\text{TM}} = \{ \langle M, w \rangle \mid w \in L(M) \}$ is undecidable.

Proposition

The language $E_{\text{\tiny TM}} = \{M \mid L(M) = \emptyset\}$ is not decidable.

Note: in fact, E_{TM} is not recognizable.

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Proposition

The language $E_{\text{\tiny TM}} = \{M \mid L(M) = \emptyset\}$ is not decidable.

Note: in fact, E_{TM} is not recognizable.

Proof.

Recall $A_{\text{TM}} = \{ \langle M, w \rangle \mid w \in L(M) \}$ is undecidable. For the sake of contradiction, suppose there is a decider *B* for E_{TM} . Then we first transform $\langle M, w \rangle$ to $\langle M_1 \rangle$ which is the following:

```
On input x

If x \neq w, reject

else run M on w, and accept if M accepts w

and accept if P rejects (M) and rejects if P accepts (M)
```

, and accept if B rejects $\langle M_1 \rangle$, and rejects if B accepts $\langle M_1 \rangle$.

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, and accept if *B* rejects $\langle M_1 \rangle$, and rejects if *B* accepts $\langle M_1 \rangle$. Then we show that (1) if $\langle M, w \rangle \in A_{\text{TM}}$, then accept, and (2) $\langle M, w \rangle \in A_{\text{TM}}$, then reject. (how?)

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, and accept if *B* rejects $\langle M_1 \rangle$, and rejects if *B* accepts $\langle M_1 \rangle$. Then we show that (1) if $\langle M, w \rangle \in A_{\rm TM}$, then accept, and (2) $\langle M, w \rangle \in A_{\rm TM}$, then reject. (how?) This implies $A_{\rm TM}$ is decidable, which is a contradiction.

Proposition

The language $REGULAR = \{M \mid L(M) \text{ is regular}\}\$ is undecidable.

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Proposition

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If $w \in L(M)$ then $L(N) = \Sigma^*$. If $w \notin L(M)$ then $L(N) = \{0^n 1^n \mid n \ge 0\}$. Thus, $\langle N \rangle \in \mathsf{REGULAR}$ if and only if $\langle M, w \rangle \in A_{\mathrm{TM}}$

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Proposition $EQ_{\text{TM}} = \{ \langle M_1, M_2 \rangle \mid L(M_1) = L(M_2) \}$ is not r.e.

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Checking Properties

Given M

Does
$$L(M)$$
 contain M ?
Is $L(M)$ non-empty?
Is $L(M)$ empty?
Is $L(M)$ infinite?
Is $L(M)$ finite?
Is $L(M)$ co-finite (i.e., is $\overline{L(M)}$ finite)?
Is $L(M) = \Sigma^*$?

Which of these properties can be decided?

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Definition

A *property of languages* is simply a set of languages. We say *L* satisfies the property \mathbb{P} if $L \in \mathbb{P}$.

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- ► Non-example: {M | M has 15 states} ← This is a property of TMs, and not languages!

Trivial Properties

Definition

A property is *trivial* if either it is not satisfied by any r.e. language, or if it is satisfied by all r.e. languages.

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Proposition

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We cannot algorithmically determine any interesting property of languages represented as Turing Machines!

Properties of TMs

Note. Properties of TMs, as opposed to those of languages they accept, may or may not be decidable.

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Will show a reduction f that maps an instance $\langle M,w\rangle$ for $A_{\rm TM},$ to N such that

• If M accepts w then N accepts the same language as M_0 .

- Then $L(N) = L(M_0) \in \mathbb{P}$
- If *M* does not accept *w* then *N* accepts \emptyset .
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Proof (contd).

The reduction f maps $\langle M, w \rangle$ to N, where N is a TM that behaves as follows:

On input x
Ignore the input and run M on w
If M does not accept (or doesn't halt)
 then do not accept x (or do not halt)
If M does accept w
 then run M₀ on x and accept x iff M₀ does.

Notice that indeed if *M* accepts *w* then $L(N) = L(M_0)$. Otherwise $L(N) = \emptyset$.

Rice's Theorem Recap

Every non-trivial property of r.e. languages is undecidable

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Rice's Theorem

Every non-trivial property of r.e. languages is undecidable

- Rice's theorem says nothing about properties of Turing machines
- Rice's theorem says nothing about whether a property of languages is recurisvely enumerable or not.

Big Picture ... again



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Big Picture ... again



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Proposition

Decidable languages are closed under union, intersection, and complementation.

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Proof.

Given TMs M_1 , M_2 that decide languages L_1 , and L_2

A TM that decides L₁ ∪ L₂: on input x, run M₁ and M₂ on x, and accept iff either accepts.

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- A TM that decides L₁ ∪ L₂: on input x, run M₁ and M₂ on x, and accept iff either accepts. (Similarly for intersection.)
- A TM that decides *L*₁: On input *x*, run *M*₁ on *x*, and accept if *M*₁ rejects, and reject if *M*₁ accepts.

Regular Operators

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Decidable languages are closed under concatenation and Kleene Closure.

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- A TM to decide L₁^{*}: On input x, if x = e accept. Else, for each of the 2^{|x|-1} ways to divide x as w₁...w_k (w_i ≠ e): run M₁ on each w_i and accept if M₁ accepts all. Else reject.

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Complementation

Proposition

R.E. languages are not closed under complementation.

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Proof.

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Proposition

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Proof.

Given TMs M_1 and M_2 recognizing L_1 and L_2

• A TM to recognize L_1L_2 :

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Proof.

Given TMs M_1 and M_2 recognizing L_1 and L_2

► A TM to recognize L₁L₂: On input x, do in parallel, for each of the |x| + 1 ways to divide x as yz: run M₁ on y and M₂ on z, and accept if both accept. Else reject.

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• A TM to recognize L_1^* :

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Proof.

Given TMs M_1 and M_2 recognizing L_1 and L_2

- ► A TM to recognize L₁L₂: On input x, do in parallel, for each of the |x| + 1 ways to divide x as yz: run M₁ on y and M₂ on z, and accept if both accept. Else reject.
- A TM to recognize L₁^{*}: On input x, if x = e accept. Else, do in parallel, for each of the 2^{|x|-1} ways to divide x as w₁...w_k (w_i ≠ e): run M₁ on each w_i and accept if M₁ accepts all. Else reject.