CSE 135: Introduction to Theory of Computation Optimal DFA

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Myhill-Nerode Theorem

There is a "unique" "optimal" "algorithm" for every problem that can be solved using finite memory.

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Anil Nerode



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- "optimal" means requires least memory, i.e., has fewest states
- "unique" means that any two DFAs with fewest states for a language are "isomorphic"

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Roadmap

 DFA minimization: Minimize a given DFA M by merging "indistinguishable" states.

Roadmap

- DFA minimization: Minimize a given DFA M by merging "indistinguishable" states. In general, could be only minimal (locally optimal)
- In DFA minimization, a minimal (locally optimal) DFA is a minimum (globally optimal) DFA.

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- Test if two given DFAs are equivalent.
- Revisit Myhill-Nerode Theorem.

Many DFAs for the same language



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Problem Ultimate goal:

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Problem

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Ultimate goal: Given a DFA M, construct the DFA with fewest states M' such that L(M') = L(M). Intermediate goal: Minimize a given DFA M by merging "indistinguishable" states.

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Problem

Ultimate goal: Given a DFA M, construct the DFA with fewest states M' such that L(M') = L(M). Intermediate goal: Minimize a given DFA M by merging "indistinguishable" states.

Applications

Algorithms using DFAs run in time directly related to the number of states of DFA. Implementation of the DFA itself takes memory proportional to log number of states. So constructing small DFAs is very critical.

Algorithm

Step 1: Remove all unreachable states.

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Want to merge "similar" states. Attempt 1: Focus on what each state remembers/encodes. Seems hard when the DFA is large. Attempt 2: State Characterization? Two states are indistinguishable if $\hat{\delta}(p, w) = \hat{\delta}(q, w)$ for all strings w. Seems not strong enough.

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$$\exists w. \ \hat{\delta}(p, w) \in F \text{ and } \hat{\delta}(q, w) \notin F; \text{ or } \\ \exists w. \ \hat{\delta}(p, w) \notin F \text{ and } \hat{\delta}(q, w) \in F \end{cases}$$

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We will say that p and q are distinguishable when this happens.

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m iff} \ \hat{\delta}(q,w) \in {\sf F}$$

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Indistinguishability defines an equivalence class: $A \equiv A$ (reflexivity), $A \equiv B \Leftrightarrow B \equiv A$ (symmetricity), $A \equiv B$ and $B \equiv C \Rightarrow$ (transivity). So let's use $p \equiv q$ to say that two states p and q are indistinguishable.

Recall

$$p \equiv q$$
: $\forall w. \ \hat{\delta}(p, w) \in F \text{ iff } \hat{\delta}(q, w) \in F$

For each $k \ge 0$, define

$$p \equiv_k q$$
: $\forall w \text{ with } |w| \leq k. \ \hat{\delta}(p, w) \in F \text{ iff } \hat{\delta}(q, w) \in F$

An equivalence class partitions states into disjoint groups. \equiv_0 has two groups: $Q \setminus F$ and F.

Suppose that we know for each pair of two states p, q if $p \equiv_k q$ or not. How can we examine if $p \equiv_{k+1} q$ or not?

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If $p \equiv_k q$, then we need to do more work:

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If $p \equiv_k q$, then we need to do more work:

$$p \equiv_{k+1} q$$
 iff $\forall a \in \Sigma.\delta(p, a) \equiv_k \delta(q, a)$

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Suppose that we know for each pair of two states p, q if $p \equiv_k q$ or not. How can we examine if $p \equiv_{k+1} q$ or not?

If $p \not\equiv_k q$, then we have $p \not\equiv_{k+1} q$. Each group of states can be only refined!

If $p \equiv_k q$, then we need to do more work:

$$p \equiv_{k+1} q$$
 iff $\forall a \in \Sigma.\delta(p, a) \equiv_k \delta(q, a)$

Do you see why?

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$$p \equiv_{k+1} q$$

$$\Leftrightarrow \quad \forall u \text{ with } |u| \leq k \forall a \in \Sigma . \hat{\delta}(p, au) \in F \text{ iff } \hat{\delta}(q, au) \in F$$

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Inductive Definition

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Distinguishability can be inductively defined as follows

- ▶ If $p \in F$ and $q \notin F$ then p and q are distinuishable
- If for some a, δ(p, a) = p' and δ(q, a) = q', and p' and q' are distinguishable, then p and q are distinguishable

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An Algorithm

Let distinct be a table with an entry for each pair of states. Initially all entries are 0.

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```
if p \in F and q \notin F (or vice versa)
then distinct(p, q) := 1
repeat
for each pair (p,q) and symbol a
if distinct(\delta(p,a), \delta(q,a)) = 1,
then distinct(p, q) := 1
until no changes in table
```

Minimization Algorithm

1. Remove states that are not reachable from the initial state

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Minimization Algorithm

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2. Find all pairs of states that are distinguishable

Minimization Algorithm

1. Remove states that are not reachable from the initial state

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- 2. Find all pairs of states that are distinguishable
- 3. Collapse pairs that are not distinguishable









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No change from \equiv_2 to \equiv_3 , so stop.

Roadmap

- DFA minimization: Minimize a given DFA M by merging "indistinguishable" states (possibly locally optimal) – done
- In DFA minimization, a minimal (locally optimal) DFA is a minimum (globally optimal) DFA.

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- Test if the two given DFAs are equivalent.
- Revisit Myhill-Nerode Theorem.

Decide if two given DFAs accpet the same language

We would like to test if two DFAs $M = (Q^M, \Sigma^M, \delta^M, q_0^M, F^M)$ and $N = (Q^N, \Sigma^N, \delta^N, q_0^N, F^N)$ accept the same language or not.

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Table-filling Algorithm Gives a Globally Optimal DFA

Very short proof sketch: $M = (Q^M, \Sigma^M, \delta^M, q_0^M, F^M)$: DFA output by the algorithm $N = (Q^N, \Sigma^N, \delta^N, q_0^N, F^N)$: a globally optimal DFA For the sake of contradiction suppose $|Q^N| < |Q^M|$. Then one can find $q_i^M \neq q_j^M$ such that $q_i^M \equiv q_t^N \equiv q_j^M$ for some $q_t^N \in Q^N$.

Isomorphism

Definition

Let $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ and $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ be two DFAs. A function $f : Q_1 \rightarrow Q_2$ is said to be isomorphism iff

f is bijective, i.e., one-to-one and onto

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$$f(q_1) = q_2$$

► For every $p \in Q_1$ and $a \in \Sigma$, $f(\delta_1(p, a)) = \delta_2(f(p), a)$

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Thus, if M_1 and M_2 are isomorphic then they are the "same" machine except for possibly renaming states.

Myhill-Nerode Theorem

implies...

Theorem

For any regular language L, threre is a unique (upto isomorphism) DFA with fewest states that recognizes L.

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