

An Empirical Comparison of Quantization, Pruning and Low-rank Neural Network Compression using the LC Toolkit

Yerlan Idelbayev and **Miguel Á. Carreira-Perpiñán**

Dept. CSE, University of California, Merced

<http://eecs.ucmerced.edu>

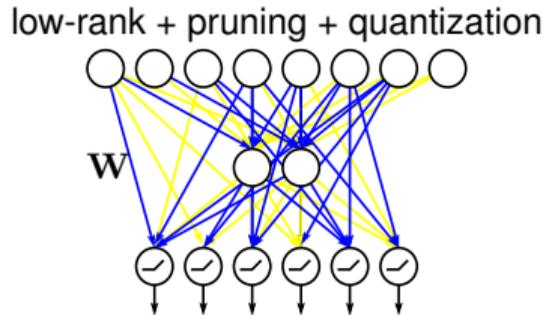
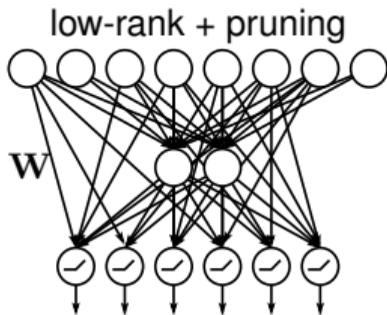
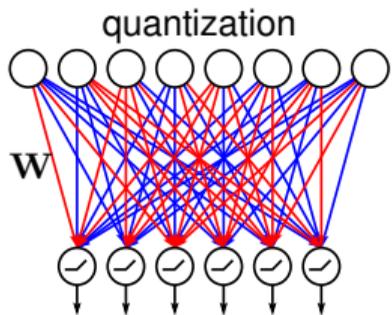
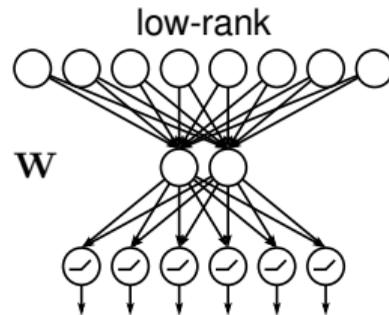
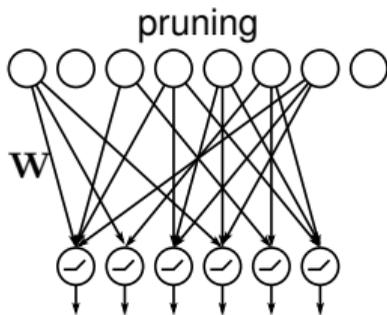
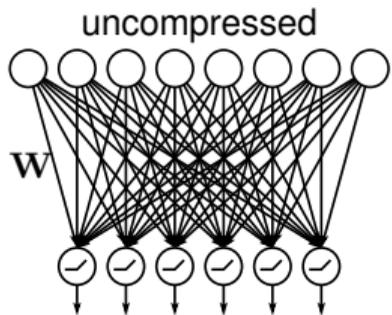


The code is available at:

<https://github.com/UCMerced-ML/LC-model-compression>

Introduction: A need for NN compressions benchmark

Compression of neural networks become an important practical problem with **plethora of works and approaches** in recent years.



Introduction: A need for NN compressions benchmark (cont.)

Which of these compressions is the best for a given model?

A simple solution: try different (possibly, off-the-shelf) compression schemes and algorithms and choose the best.

Unfortunately, it is often impossible due to:

- ▶ **Fairness and objectivity of comparison:** Compression methods have (very) different algorithmic base
- ▶ **Availability of the code:** Limited availability of readily usable code
- ▶ **The choice of hyperparameters:** Often, important hyperparameters are undisclosed or hard to select for a new task

Introduction: A need for NN compressions benchmark (cont.)

We want to compare **pruning, low-rank, and quantization** on multiple networks. To make the systematic comparison possible, we need a practical tool that is free of the aforementioned challenges.

We use recently proposed learning-compression (LC) algorithm, to lay a groundwork of such comparison work. The framework:

- ▶ seamlessly integrates number of compressions under the same roof
- ▶ is based on solid optimization principles and algorithms
- ▶ allows greater code reuse as model training is separated from compression
- ▶ **combined**, it allows an apples-to-apples comparison between techniques

Outline

This talk is structured in the following way:

- ▶ Overview of the LC algorithm
- ▶ Overview of the LC software
- ▶ Details of experimental setup & comparison
- ▶ Conclusion

Model compression as constrained optimization (MCCO)

General formulation:

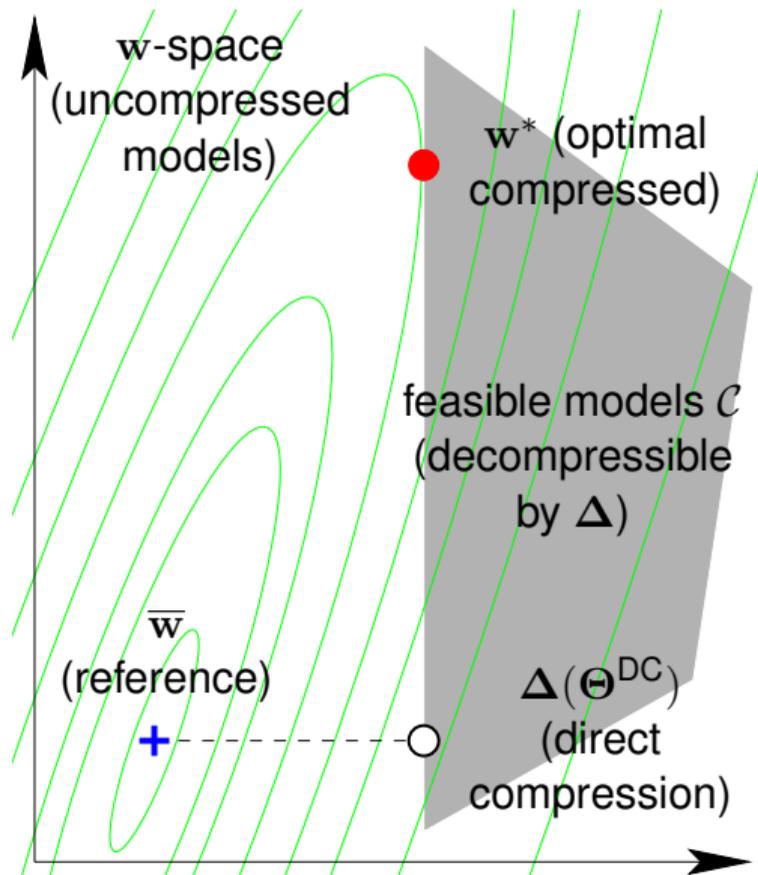
$$\min_{\mathbf{w}, \Theta} L(\mathbf{w}) + \lambda C(\Theta) \quad \text{s.t.} \quad \mathbf{w} = \Delta(\Theta)$$

task loss compression cost decomposition mapping
 $\Delta: \Theta \rightarrow \mathbf{w} \in \mathbb{R}^P$

uncompressed weights low-dim. params

We treat compression and decompression as mathematical mappings in parameter space.

The details of the compression technique are abstracted in $\Delta(\Theta)$.



Optimization of MCCO, the LC algorithm

Reformulate using penalty method and optimize the following with $\mu \rightarrow \infty$:

$$\min_{\mathbf{w}, \Theta} L(\mathbf{w}) + \lambda C(\Theta) + \frac{\mu}{2} \|\mathbf{w} - \Delta(\Theta)\|^2$$

Alternation between \mathbf{w} and Θ gives the learning-compression (LC) algorithm:

► **Learning (L) step:**

$$\min_{\mathbf{w}} L(\mathbf{w}) + \frac{\mu}{2} \|\mathbf{w} - \Delta(\Theta)\|^2$$

- This is a regular training of the model, but with a quadratic regularization term.
- L step is independent of compression mechanism.
- We will use SGD and standard NN software

► **Compression (C) step:**

$$\min_{\Theta} \lambda C(\Theta) + \frac{\mu}{2} \|\mathbf{w} - \Delta(\Theta)\|^2$$

- For $\lambda = 0$, the C step becomes an optimal projection problem
- The C step is independent of the dataset
- Many well studied cases with fast solutions

LC algorithm: Pseudocode

input neural net with weights \mathbf{w} ,
hyperparameter λ , cost function C

$\mathbf{w} \leftarrow \arg \min_{\mathbf{w}} L(\mathbf{w})$

$\Theta \leftarrow \mathbf{0}$

for $\mu = \mu_1 < \mu_2 < \dots < \mu_T$

$\mathbf{w} \leftarrow \arg \min_{\mathbf{w}} L(\mathbf{w}) + \frac{\mu}{2} \|\mathbf{w} - \Delta(\Theta)\|_F^2$

L step

$\Theta \leftarrow \arg \min_{\Theta} \lambda C(\Theta) + \frac{\mu}{2} \|\mathbf{w} - \Delta(\Theta)\|$

C step

if $\|\mathbf{w} - \Delta(\Theta)\| \approx 0$

set $\mathbf{w} \leftarrow \Delta(\Theta)$ and exit

early stopping

return \mathbf{w}, Θ

reference net
compressed weights

LC software: Library of implemented compressions

Type	Forms
Quantization	Adaptive Quantization into $\{c_1, c_2, \dots, c_K\}$ Binarization into $\{-1, 1\}$ and $\{-c, c\}$ Ternarization into $\{-c, 0, c\}$
Pruning	ℓ_0 -constraint (s.t., $\ \mathbf{w}\ _0 \leq \kappa$) ℓ_1 -constraint (s.t., $\ \mathbf{w}\ _0 \leq \kappa$) ℓ_0 -penalty ($\alpha\ \mathbf{w}\ _0$) ℓ_1 -penalty ($\alpha\ \mathbf{w}\ _1$)
Low-rank	Low-rank compression to a given rank Low-rank with <i>automatic</i> rank selection for FLOPs reduction Low-rank with <i>automatic</i> rank selection for storage compression
Additive Combinations	Quantization + Pruning Quantization + Low-rank Pruning + Low-rank Quantization + Pruning + Low-rank

LC software: Easy exploration of compressions

Having an L-step implementation (**you only need one**), definition of compression is very simple:

quantize each layer with
separate codebooks

```
compression_tasks = {  
  Param(l1.weight): (AsVector, AdaptiveQuantization(k=2)),  
  Param(l2.weight): (AsVector, AdaptiveQuantization(k=2)),  
  Param(l3.weight): (AsVector, AdaptiveQuantization(k=2))  
}
```

prune all but 5%

```
compression_tasks = {  
  Param([l1.weight, l2.weight, l3.weights]):  
    (AsVector, ConstraintL0Pruning(kappa=13310)) # 13310 = 5%  
}
```

prune first layer, low-rank to
second, quantize third

```
compression_tasks = {  
  Param(l1.weight): (AsVector, ConstraintL0Pruning(kappa=5000)),  
  Param(l2.weight): (AsIs, LowRank(target_rank=10))  
  Param(l3.weight): (AsVector, AdaptiveQuantization(k=2))  
}
```

LC software: Source code and other features

Our code is written in Python using PyTorch, and open source under BSD 3-clause license:

<https://github.com/UCMerced-ML/LC-model-compression>

Using the provided code, you will be able to:

- ▶ replicate all reported experiments
- ▶ compress your own models with many available compression schemes

Our library is:

- ▶ modular and easily extensible
- ▶ only requires the L-step implementation: the regular learning of the model (using SGD)
- ▶ based on solid optimization principles
- ▶ single algorithm—many compressions
- ▶ time proven (development since 2017), with many publications [1–9]

Experiments: Setup

For our comparison we use the following forms of compressions:

- ▶ **Quantization:** adaptive quantization with a separate codebook of size K per each layer
- ▶ **Pruning:** constrained ℓ_0 based pruning, where we specify number of remaining nonzeros κ
- ▶ **Low-rank compression:** automatic rank-selection with cost function C targeting the number of parameters

Exact details of these compressions and the solution of corresponding C-step problems are in the main paper.

Experiments: Setup (cont.)

- ▶ For a given network, **the L step of every compression experiment has same hyperparameters** (learning rates, number of batches, etc) which allows us to make **apples-to-apples** comparisons across compressions.
- ▶ We vary the compression parameters (codebook size K , number of non-zeros κ , amount of penalty λ) to generate entire compression-error tradeoff curves.
- ▶ We report the compression ratio computed as:

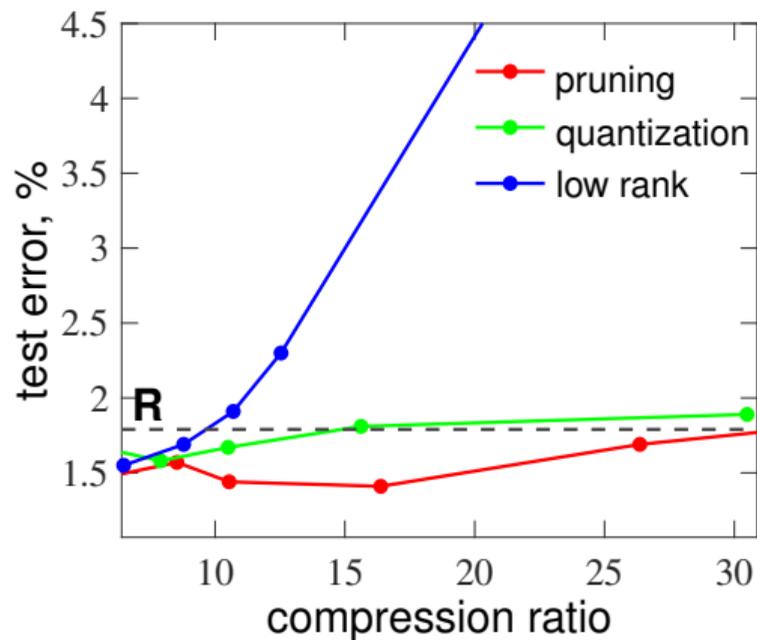
$$\text{compression ratio} = \frac{\text{uncompressed size}}{\text{compressed size}}$$

where compressed size is computed as the actual amount of storage required to save the model to the disk.

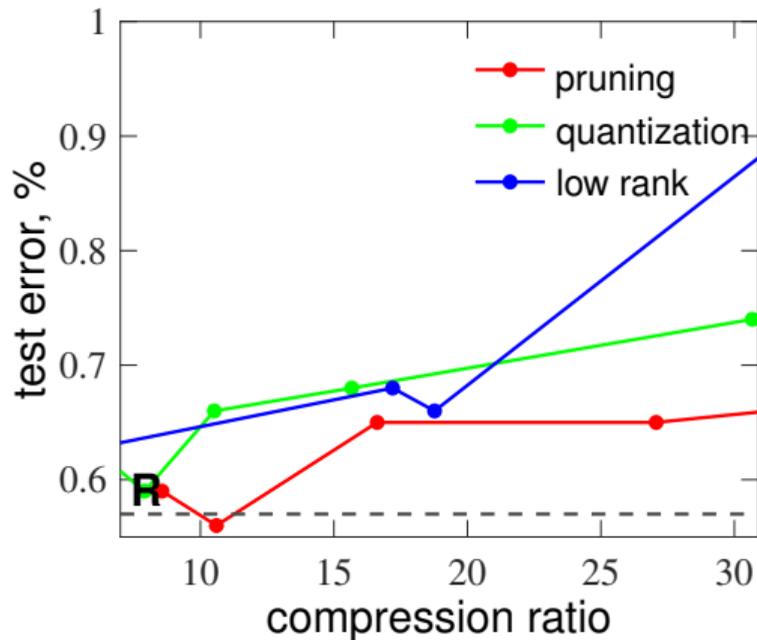
Exact details are in the paper.

Experiments: MNIST

Tradeoff on LeNet300

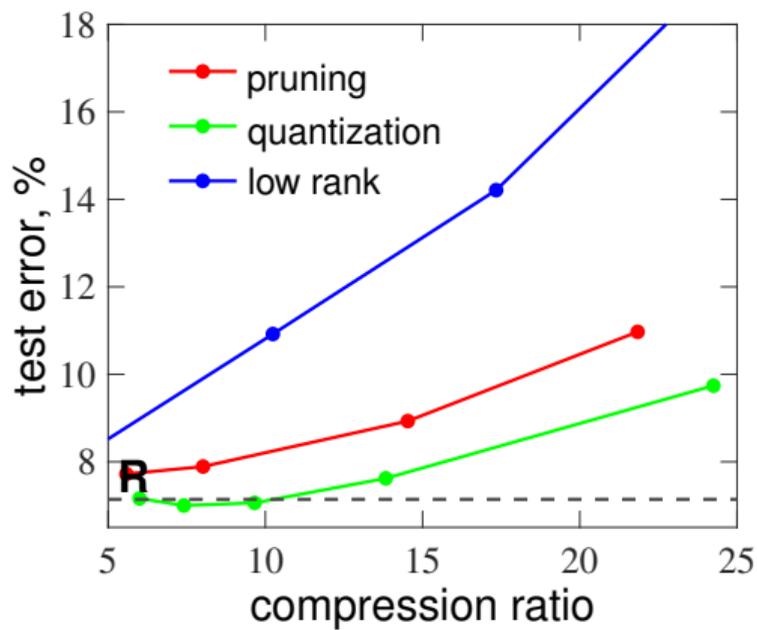


Tradeoff on LeNet5

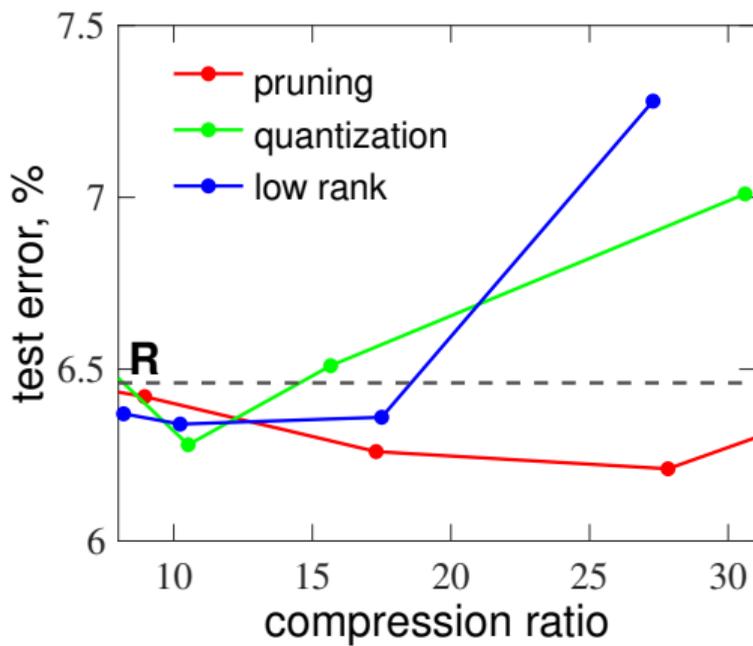


Experiments: CIFAR10

Tradeoff on ResNet32



Tradeoff on VGG16



Conclusion

- ▶ We argued and experimentally validated the necessity of fair and objective empirical comparison of different compression mechanisms
- ▶ The tool that allowed us to perform this comparison is the LC algorithm and its implementation — the LC Toolkit
- ▶ We have empirically observed that there is no single compression that universally outperforms other schemes
- ▶ However, for some networks pruning is a safe starting choice

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